# CS 229br: Foundations of Deep Learning Lecture 6: Training Dynamics Part 2 

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## Plan:

## Part I: Overview of interventions and their impacts

- Computational, optimization, and generalization efficiency
- Learning rate, batch size, normalization, preconditioning


## Part II: Empirical phenomena and toy models

- Simplicity Bias, Deep bootstrap, edge of stability, scaling laws
- Kernels, Nearest-Neighbors, Depth 2 nets, linear nets


## Theory of Deep Learning? Theory of $X$ ?

## Mechanistic:

Give causal mechanisms that fully explain observed phenomena Classical mechanics

## Models:

Give fully explained toy models with qualitatively accurate predictions

## Statistical mechanics

## Predictive:

Give predictions without explaining mechanism behind them

## Optimization



Acknowledgements: Roger Grosse, Horace He, Nikhil Vyas, Gustaf\&Gal






## Optimization Goals

Computational Efficiency (CE): Maximize the number of tokens we can process per \$ (or per FLOP or per second)

Optimization Efficiency (OE): Maximize the reduction in training loss per tokens processed

Generalization Efficiency (GE): Maximize the reduction in validation loss per unit of reduction in train loss

Downstream Efficiency (DE): Maximize performance in downstream tasks as function of validation loss.
 to give general principles

## Interventions

Increase Batch Size:
Increase number of tokens processed in parallel
Increase Learning Rate
Precondition Gradient: Apply diagonal (Adam), Factored (K-FAC, Shampoo), general (Natural Gradient) operation to gradient.

Weak normalization: Normalize means and magnitude of activations (layer/batch norm)

Whitening: Normalize activation covariance.

Increase Batch Size:
Increase number of tokens processed in parallel

CE: Improve wall clock time (better utilization / parallelization)


Training Time

OE: No harm up to point

GE: Worse if not compensated via LR


## Increase Learning Rate


$C E:$ neutral

OE: Complicated - generally a "goldilocks" regime, but NN can adapt (see "edge of stability"). Sometimes lower LR could yield faster optimization at expense of generalization.

GE: Larger LR often leads to better generalization conditioned on train

Precondition Gradient: Apply diagonal (Adam), Factored (K-FAC, Shampoo), general (Natural Gradient) operation to gradient.

CE: From small to large overhead.
OE: Often speeds up training.


Figure 1: 1D illustration of different implicit biases: function output of interpolating two-layer sigmoid networks trained with preconditioned gradient descent.


Figure 1: The relative performance of optimizers is consistent with the inclusion relationships, regardless of whether we compare final validation error (top) or test error (bottom). For all workloads, we tuned the hyperparameters of each optimizer separately, and selected the trial that achieved the lowest final validation error. Optimizers appear in the same order as the legend in all plots in this paper.

## Choi et al 2019

GE: Sometimes solutions generalize worse, though can be mitigated through training params. Generally, more "knobs" to tune so can always recover SGD performance.

Weak normalization: Normalize means and magnitude of activations (layer/batch norm)

CE: Small to moderate (compute statistics)


OE: Generally speeds up optimization

GE: Unclear (see Brock et al 2021)

Pop quiz: Why must we reduce learning rate as we scale transformers? @jmgilmer has the answer - and the solutiont
Attention logits can grow uncontrollably, destabilizing training. The fix (Follow Justin and . . for upcoming paper on this topic!)


Whitening: Normalize activation covariance.

CE: Significant (need to compute covariances)

OE: Generally speeds up optimization

GE: Could be very negative

## More interventions

- Momentum, exponential moving averages
- Gradient clipping
- Dropout
- More layers, wider layers
- Choosing random seed from the bible.
- Wearing your lucky underwear when training.


## Part II: Optimization phenomena

- Simplicity Bias: SGD prefers simpler minimizers. [Nakkiran et al 2019]
- Deep Bootstrap: Multiple epochs behave like a single one [Nakkiran et al 2020]
- Edge of stability: The local loss surface of neural nets "progressively sharpen" and then stays on the the edge of diverging away. [Cohen et al 2021]
- Scaling laws: Test loss curves follow somewhat predictable functional form, as function of data, model size, and computational steps.
[Kaplan et al 2020, Rosenfeld et al 2019, Hoffman et al 2022]


## SGD Learns simple concepts first




## Simplicity bias is a good thing...

A random $f$ fitting $\left(x_{i}, y_{i}\right)_{i=1 . . n}$ will never generalize.
... and a bad thing


| $\boldsymbol{x}$ | $\boldsymbol{f}(\boldsymbol{x})$ |
| :---: | :---: |
| $x_{1}$ | $y_{1}$ |
| $x_{2}$ | $y_{2}$ |
| $x_{3}$ | $y_{3}$ |
| $\ldots$ | $\ldots$ |
| $x_{n}$ | $y_{n}$ |
| $x$ | - |
|  |  |
|  |  |

## Example:




## The Pitfalls of Simplicity Bias in Neural Networks

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Class -1 Image

GoogLeNet Logits on MNIST-CIFAR


| Model | MNIST-CIFAR:A AUCs |  |  |
| ---: | :---: | :---: | :---: |
|  | Standard | CIFAR10 <br> Randomized | MNIST <br> Randomized |
| MobileNetV2 | $1.00 \pm 0.00$ | $1.00 \pm 0.00$ | $0.53 \pm 0.01$ |
| GoogLeNet | $1.00 \pm 0.00$ | $1.00 \pm 0.00$ | $0.52 \pm 0.02$ |
| ResNet50 | $1.00 \pm 0.00$ | $1.00 \pm 0.00$ | $0.50 \pm 0.01$ |
| DenseNet121 | $1.00 \pm 0.00$ | $1.00 \pm 0.00$ | $0.53 \pm 0.02$ |

## Toy Model: Deep Linear Networks

Depth 2 network


Parameter space: $\mathbb{R}^{d \times h+h \times m}$

Depth 2 linear network


Parameter space: $\mathbb{R}^{d \times h+h \times m}$


Parameter space: $\mathbb{R}^{d \times m}$

Linear model


Parameter space: $\mathbb{R}^{d \times m}$

For every loss function $\mathcal{L}$ :

$$
\min \mathcal{L}(B)
$$

BUT
SGD/GD on $\uparrow$

Convex function in $B \in \mathbb{R}^{d \times m}$

Depth 2 linear network


Parameter space: $\mathbb{R}^{d \times h+h \times m}$

| $=$ | $\min \mathcal{L}\left(A_{1}, A_{2}\right)$ |
| :--- | ---: |
| $\neq$ | SGD/GD on $\uparrow$ |

Non-convex function in $\left(A_{1}, A_{2}\right) \in \mathbb{R}^{d \times h+h \times m}$

## Gradient flow on deep linear nets

Linear model


Parameter space: $\mathbb{R}^{d \times m}$

Depth 2 linear network


Parameter space: $\mathbb{R}^{d \times h+h \times m}$

Simplifying assumptions: $A_{1}=A_{2}$ symmetric

$$
\Rightarrow B=A^{2}, A=\sqrt{B}
$$

Analyze GD with $\eta \rightarrow 0$ on $\min \tilde{\mathcal{L}}(A)$ where $\tilde{\mathcal{L}}(A)=\mathcal{L}\left(A^{2}\right)$

Gradient flow on deep linear nets

$$
\begin{aligned}
\tilde{\mathcal{L}}(A) & =\mathcal{L}\left(A^{2}\right) \\
B & =A^{2}
\end{aligned}
$$

$$
\frac{d A(t)}{d t}=-\nabla \tilde{\mathcal{L}}(\mathrm{A}(\mathrm{t}))
$$

GF on linear model:

$$
\frac{d B(t)}{d t}=-\nabla \mathcal{L}(\mathrm{B}(\mathrm{t}))
$$

By chain rule $\overbrace{\nabla \tilde{\mathcal{L}}(A)}=\overbrace{\nabla \mathcal{L}\left(A^{2}\right)} A=\operatorname{A\nabla \mathcal {L}(A^{2})}$
Hence $\frac{d A^{2}(t)}{d t}=\frac{d A(t)}{d t} \cdot A=-\widetilde{\nabla} \cdot A=-A \cdot \nabla \cdot A$
GF on deep linear net $B=A^{2}$ :

$$
\frac{d B(t)}{d t}=-A \nabla \mathcal{L}(B(t)) A=-\sqrt{B} \nabla \mathcal{L}(B(t)) \sqrt{B}
$$

"The big get bigger"

$$
\begin{aligned}
& \text { GF on deep linear net } B=A^{2} \\
& \frac{d B(t)}{d t}=-A \nabla \mathcal{L}(B(t)) A=-\sqrt{B} \nabla \mathcal{L}(B(t)) \sqrt{B}
\end{aligned}
$$

Generally GF on deep linear net $B$ evolves* by

$$
\begin{gathered}
\frac{d B(t)}{d t}=-\psi_{B(t)}(\nabla \mathcal{L}(B(t))) \\
\psi_{B}(\nabla)={ }^{*} \sum B^{\alpha} \nabla B^{1-\alpha}
\end{gathered}
$$

Gradient flow on a Riemannian Manifold * not equivalent to $\min \mathcal{L}(B)+\lambda R(B)$

Saxe, McClelland, Ganguli 2013
Arora, Cohen, Hazan, 2018
Bah, Rauhut, Terstiege, Westdickenberg, 2019

## Riemannian Manifolds

External description: A smooth subset $\mathcal{M} \subseteq \mathbb{R}^{N}$

Intrinsic description: Set $\mathcal{M}$ with "local geometry" at each $x \in \mathcal{M}$

For every $x \in \mathcal{M}$, tangent space $T_{x}$ - set of directions we can move in
(Gradient of $f(x)$ : shortest direction from $x$ to increase $f$ )
local inner product on $T_{x}$ - defined via PSD matrix $M_{x}$ on $T_{x}$


## Does over-parameterization matter?

Deep Bootstrap [Nakkiran, Neyshabur, Sedghie ICLR '21]
Compare 100 epochs on 50K samples w/ 1 epoch on 5M samples.


## Does over-parameterization matter?

## Deep Bootstrap [Nakkiran, Neyshabur, Sedghie ICLR '21]

Compare 100 epochs on 50K samples w/ 1 epoch on 5M samples.

## Cartoon:

Interpolation

- Over-param test

d


Iterations

## Conclusions: To get better performance



Even in online setting, no reason to stop before \# steps $\approx$ model capacity

Toy model: Kernel Methods


Linear Regression: Input: $x_{1}, y_{1}, \ldots, x_{n}, y_{n} \in \mathbb{R}^{d+1}$
Goal: Find $w \in R^{d}$ minimizing $\|X w-y\|^{2}$
Be able to compute $\mathrm{x}_{*} \mapsto\langle x, w\rangle$
"Kernel Trick": Suppose $n \ll d$, we want $w=\sum_{i} \alpha_{i} x_{i}$

$$
\alpha=\arg \min \left\|X X^{\top} \alpha-y\right\|^{2}
$$

"Look Ma no d" $n$ equations in $n$ variables

Given new point $x^{*},\left\langle w, x^{*}\right\rangle=x^{*} X w=\sum \alpha_{i}\left\langle x^{*}, x_{i}\right\rangle$
"black box" for $\left\langle x, x_{i}\right\rangle \Rightarrow$ compute in $\tilde{O}(n)$ instead of $\tilde{O}(d)$
Need: Implicit representation of $x \in \mathbb{R}^{d}+$ alg for dot products

## Deep Boostrap, Simplicity bias and Kernel / LR

Online setting: $\mathbb{E} \nabla L_{\text {noise }}=0$
Training loss


## Simplicity bias and deep bootstrap








## "Scaling Laws"



PF-days, non-embedding

Kaplan et al 20


Dataset Size
tokens


Parameters
non-embedding

(b) CIFAR10 error (top1) landscape.

Rosenfeld 19

Strong version

"Conjecture": For all "reasonable" architecture and tasks

Optimum is $D \propto N^{\alpha / \beta}$


Kaplan et al: $\alpha \approx 0.08, \beta \approx 0.1, D \propto N^{0.74}$
Chinchilla: $\alpha, \beta \approx 0.3(\alpha \approx 0.34, \beta \approx 0.28), D \propto N$

## Are scaling laws broken?



LLaMA: Open and Efficient Foundation Language Models

Hugo Touvron; ${ }^{*}$ Thibaut Lavril; Gautier Izacard; ${ }^{*}$ Xavier Martinet Marie-Anne Lachaux, Timothee Lacroix, Baptiste Rozière, Naman Goya Eric Hambro, Faisal Azhar, Aurelien Rodriguez, Armand Joulin Edouard Grave,' Guillaume Lample

## LLaMA

## As function of compute






Michael P. H. Stumpf' and Mason A. Porter ${ }^{2}$

## POWER-LAW DISTRIBUTIONS IN EMPIRICAL DATA

AARON CLAUSET*, COSMA ROHILLA SHALIZI ${ }^{\dagger}$, AND M. E. J. NEWMAN ${ }^{\ddagger}$

Abstract. Power-law distributions occur in many situations of scientific interest and have significant consequences for our understanding of natural and man-made phenomena. Unfortunately, the detection and characterization of power laws is complicated by the large fluctuations that occur in the tail of the distribution-the part of the distribution representing large but rare eventsand by the difficulty of identifying the range over which power-law behavior holds. Commonly used methods for analyzing power-law data, such as least-squares fitting, can produce substantially inaccurate estimates of parameters for power-law distributions, and even in cases where such methods return accurate answers they are still unsatisfactory because they give no indication of whether the data obey a power law at all. Here we present a principled statistical framework for discerning and quantifying power-law behavior in empirical data. Our approach combines maximum-likelihood fitting methods with goodness-of-fit tests based on the Kolmogorov-Smirnov statistic and likelihood ratios. We evaluate the effectiveness of the approach with tests on synthetic data and give critical comparisons to previous approaches. We also apply the proposed methods to twenty-four real-world data sets from a range of different disciplines, each of which has been conjectured to follow a powerlaw distribution. In some cases we find these conjectures to be consistent with the data while in others the power law is ruled out.

## What seems true



Tokens Processed


Total Compute

## Toy model: $k$-Nearest Neighbor

Assume that "under the hood", training deep net on data $x_{1}, y_{1} \ldots x_{N}, y_{N}$ corresponds to:

- Learning somehow a $d$-dimensional manifold and embedding $\varphi$ of $x_{i}$ 's into this manifold.
- Model's output on new $x$ obtained by combining $y$ 's for $k x_{i}$ 's closest to $x$ in this manifold (Interpolating classifier: $k=1$ )

Not mechanistic, but can still make qualitative \& quantitative predictions

## Predictions of $k-N N$ model

For every $x$, there would be small set $S(x)$ of points in training set that greatly influence $f(x)$

Whether $x$ influences $x^{\prime}$ induces a meaningful distance

## Datam@@e|S [llyas, Park, Engstrom, Leclerc, Madry '22]



## Datamodels <br> [llyas, Park, Engstrom, Leclerc, Madry '22]



## Distributional Generalization maxtaran. Bansar20

Optimal loss minimizer:


## Scaling laws from nearest neighbor



## Edge of Stability

$$
\widehat{w}_{t}:=w_{t}-w_{\infty}
$$

GD: $\quad \widehat{w}_{t+1}=\left(I-\frac{\eta}{2} H\right) \widehat{w}_{t}$
Expect:



Convergence requires $\lambda_{\text {max }}(H)<\frac{2}{\eta}$ Actual [Cohen et al 2021]
Fully-connected net on CIFAR-10 5k subset



# Explaining edge of stability 

$L(x, y)=\frac{1}{4}\left(1-x^{2} y^{2}\right)^{2}$
[Zhu et al 2023]



